

# Houdini Originals



## **Doomer//Gloomer**

Doom Wad coverage, basically anything relating to the subculture of doom fan games, 'boomer shooters', old school fps games, actual IDTECH1 games, currently a blog segment written by Lain, 2 posts per month

-also have a page that has an archive of all of the games featured with links to download them, in the crypt (WIP)



## **Art Posting...**

typically our lowest effort post

literally just posting images of fine art, occasional fashion

every thursday

## **The Gaslight Chronicles**

Yet to be released

paperback/horror/pulp fiction compilation series

set in the meta universe "new gaslight", each compilation has multiple stories of various horror genres from various authors with 1 story from the gaslight universe



## **Film Club**

Maxwell Houdini dives deep into film, intimate content, whether that's explaining the shortcuts small-time film makers take, lamenting about a forgotten flick, or examining

The Rundown

yet to launch



quick rundown type articles on hyper niche topics with a track and field theming



## **LABOR**

monthly segment

in planning phase

each month we cover a different job working with someone who has said job as to see what skill that job has, how people might get that job, labor struggles

"dirty jobs but leftist"

## **RomHack Rodeo**

monthly

focus on a romhack/fangame/bootleg

doesn't need to be new

start with a high profile pokemon rom hack, then a historic bootleg (ie something from 90s south korea)

rodeo theming, specifically 70s/80s vintage rodeo images



//DGN// is a bi-monthly feature showcasing original works from the underground. Expect dungeon synth, dungeon crawlers, OSR modules, and similar.